

JACOB THOMAS GUST

SOUND ENGINEER

CERTIFICATIONS & SKILLS

Dante Level 3 Cert.
Q-SYS Level 1 Cert.
BSS London Architect
Shure Wireless

Yamaha CL Series
Midas Digital Consoles
ETC Ion & GIO
QLab

Clear-Com
Logic Pro X
AutoCAD
Carpentry

WORK EXPERIENCE

[RWS Entertainment Group, New York NY \(Various Locations\)](#) – *Sound Engineer* **November 2021 – Present**

Responsible for running sound for *Cool Yule* and *Tree Lighting Ceremony* at California's Great America Theme Park. Duties include ensuring proper sound quality, troubleshooting and providing assessment for all audio aspects of the technical productions. Production show details: 14 live vocals with backing tracks on an outdoor main stage.

[Cedar Point Live Entertainment, Sandusky OH](#) – *Team Lead & Audio A1*

May 2021 – August 2021

Works with all sections within the Entertainment Department to ensure superior show product. Constructs and operates all new show products in a manner consistent with the artistic vision of park management, show producers and designers. Oversees and assists other show technicians. Responsible for show reports, attendance records, schedules, etc. Expected to establish and maintain good working relationships with other departments.

[Norwegian Cruise Lines, Miami FL International](#) – *Technical Supervisor*

January 2019 – April 2020

Responsible for overseeing the Entertainment Technical department onboard including, Audio, Lighting, Automation, Stage and Broadcast. Coordinates with the Cruise Director/Entertainment Production Manager to resolve any possible scheduling conflicts before they arise. Schedule and assist in preventative maintenance and cleaning of ship-wide inventory. *Previous Positions: Lounge Technician*

[WMTU 91.9FM Houghton Radio, Houghton MI](#) – *General Manager & President*

October 2014 – May 2018

Oversees and guides the eight Student Senior Staff department heads. Presents a bi-annual State of the Station Report to the Student Body and Advisors including University funding and managers. Serve as a liaison between the Air Staff and the General Staff with the Broadcast Supervisor. Serve as the main University Contact including recruitment.

Previous Positions: Head of Production, Chief Audio Engineer, & Radio Host/DJ

PRODUCTION SHOW EXPERIENCE

[CA Great America's Cool Yule](#) – *Audio A1* – **2021**

[Cedar Point's 150th Year Celebration Night Show](#) – *Audio A1* – **2021**

[Happy Hour: Prohibition](#) – *Audio, Lighting, Stage Technician* – **2019, 2020**

[Keweenawesomfest Music Festival](#) – *Event Organizer, Audio, Stage* – **2017, 2018**

[Orchid Ensemble & ConScience](#) – *Recording Engineer & Audio Director* – **2017**

[Silent Sky \(KCACTF Region 3 2017\)](#) – *Sound Designer* – **2016**

EDUCATION

[Michigan Technological University](#) – *BS Audio Production and Technology*

August 2014 – May 2018, Houghton MI

Concentrations in Advanced Math and Electrical Engineering Technology

Minor in Music Composition